

Deaf/Hard of Hearing Information 2019

Directions given by attendants on rides:

Shoe slide

Grab a mat. Attendant will place the mat for you. Sit on the mat, feet forward, sitting or laying on your back. Do not go until the attendant motions for you to go. *(One person per mat, except a small child may ride with an adult, sitting on the slide between the adult's legs.)*

Fort slide *(must be at least 3 years old to ride)* Sit down at the top of the slide, but wait to slide until the attendant motions you to go. Slide with legs straight, feet together. Sit up.

Ice Mountain Bobsled Roller Coaster *(must be 34" to ride, 4 tickets)*

The bobsled car fits about two regular sized adults or three children per car. When loading each car, the largest person loads first and sits to the back of the car. Other people sit in front of that person between that person's legs. Hang onto handrails located under the black pads at your side. Sit back. When ride is finished, exit out of car to your left.

Big Timber Log Flume *(must be 40" to ride with adult and 48" to ride alone, 4 tickets)* Hang onto the handrails in your log. Do not stand up. Do not rock the log. Keep your arms in. Sit up, lean back, hold onto the handrails and brace your feet as you come down the big drop at the end. You may get wet on this ride. Ponchos are available for you to wear.

Kiddy Bumper Boats *(must be under 54" to ride, 2 tickets)*

Kiddy Frog Hopper *(must be at least 36" to ride, 2 tickets)*

Kiddy Ferris Wheel *(must be under 54" to ride, 2 tickets)*

Bumper Cars *(must be 42" to ride with adult, 53" to ride alone)* Adult sits to left of child. Pull down lap bar. Drive in direction of arrows. No head on bumping.

Challenge of Mondor *(34" to ride with adult, 42" to ride alone, 4 tickets)* Sit in car. Do not take the gun until after the attendant lowers the lap bar. Shoot at the blue target lights and the car will keep your score. If this ride stops in the middle of the ride, do not get out of the car unless you see a flashing strobe light. In an evacuation emergency, the ride, music and movement will shut down and the strobe will come on. Follow the exit signs that will light up.

All **food service areas** have laminated menus with item, price and amount that can be used to facilitate ordering.

Pan For Treasure *(1 ticket)* Take pan and scoop up a pile of sand and pour it into the sifting box. Attendant will sift it out for you and will give you the rocks that are left in the sifter.

The Enchanted Forest is a very visual park. For those who wish to know what is being said in a few of the places we have voice-overs, we have enclosed the following text. Most scenes do not have voice-overs.

HANSEL AND GRETEL (*in Storybook Lane*)

WITCH: Come closer my dearies. Come closer my dearies and see if the oven is hot.

HANSEL: No. No. Gretel. No. No. Gretel. Stay away.

GRETEL: Hansel, I'm scared. Hansel, I'm scared. What can I do?

HANSEL: Stay away Gretel. Stay away Gretel.

WITCH'S HEAD (*in Storybook Lane Snow White and the Seven Dwarves' area*)

WITCH: Boil, boil, bubble and brew, a sleeping potion I will brew.

From an apple red and white, I'll cause the end of Snow White.

THREE BEARS: (*in Storybook Lane*)

Somebody's been sitting in my chair and broke it all to pieces.

Somebody's been eating my porridge.

Let's go up to the bedroom and see if somebody's there.

BLACK BIRD PIE SHOPPE SONG (*in Old World Village*)

(Pre-show has big blackbird inviting guests in and then introducing the singers.)

Sing a song of six pence a pocket full of rye.

Four and twenty blackbirds baked in a pie.

When the pie was open the birds began to sing

Wasn't that a dainty dish to set before the king.

(sung again, faster.)

PINOCCHIO SCENE (*in Old World Village*)

BLUE FAIRY: To reward you for your good heart Pinocchio, I will forgive every time that you did not tell the truth. Boys who have a good heart and love their parents, as you love Geppetto, deserve praise, even if they are not perfect examples of good behavior. Be honest and do your best and you will be happy. I have faith in you Pinocchio and I now make you a real boy.

PINOCCHIO: (*wakes up*) I'd better get up and help Geppetto. I feel kind of different this morning. Look at me! Papa, wake up! Look at me!

GEPPETTO: What is it, Pinocchio? What's the matter? Oh! Pinocchio! You're a real boy, a real boy!

PINOCCHIO: How can this be Papa?

GEPPETTO: Oh, Pinocchio, when boys who behave badly turn over a new leaf and become good, they have the power to change themselves and bring happiness to their families. Why just last night before I fell asleep I was saying to myself, "I never realized when I created Pinocchio from a piece of wood how much I would love him. He seems almost like a real boy. And that is my only wish; that Pinocchio would be a real live boy instead of a puppet made out of wood.

(falls asleep)

PEOPLE TALKING FROM UPPER WINDOWS IN OLD WORLD VILLAGE

This is a very random dialogue with the Old Man telling the women talking to be quiet.

The women continue to gossip and tell the old man to mind his own business. *(It is just background as you walk through the street, not a "show".)*

CHALLENGE OF MONDOR- Mondor the Wizard says, "Oh worthy one, at last you've come. The good little drumlins need your help to save them from the monsters of the dark. Aim at their blue medallions where their evil power is stored. The challenge is on. Go to your destiny."

THEATRE-(summer season) This is a very visual show with a lot of physical comedy.